



*A clean, innovative, open-source Smalltalk*

<http://www.pharo-project.org>

# Roadmap

Short intro

User community

Look at syntax and runtime

Coding Session

Future



# In a nutshell

Pharo = language + IDE + update mechanism

Pure object-oriented programming language

Dynamically typed and trait-based

Open and flexible environment

Platform for Seaside and Aida/Web web frameworks



# Pharo?

A *progressive*, open-source Smalltalk platform  
for *professional* use.

Stable

Bugs fixed fast

***But innovative***





OB Package Browser: AutomaticMethodCategorizerApplier

C... (class search), i... (implementor search), #C... (class ref search), #... (code search)

- Recently Modified
- ImageForDevelopment
- AutomaticMethodCategorizer
- AutomaticMethodCategorizerApplier
  - Model
  - Tests

AutomaticMethodCategorizerApplier

- all --
- event handling
- event handling - private
- initialization
- testing
- local (7) --
- required (?) --
- long (1) --

initializeUsing:onCharacter

registerForNotification

DF 3/20/2006 21:15 - AutomaticMethodCategorizerApplier - initialization - 4

**registerForNotifications**

**changeNotifier**

notify: self

ofSystemChangesOfItem: AbstractEvent methodKind  
change: AddedEvent changeKind using: #methodAdditionNotifiedWith;

notify: self

ofSystemChangesOfItem: AbstractEvent methodKind  
change: ModifiedEvent changeKind using: #methodModificationNotifiedWith;

World

- Class Browser
- Workspace
- Test Runner
- Monticello Browser
- Tools
- Windows
- Debug
- System
- Save
- Save As...
- Save and quit
- Quit

Search the Seaside

# seaside The fast lane to HTTP

## About

- [Screenshots](#)
- [Success Stories](#)
- [Examples](#)
- [What others think](#)
- [Hosting](#)
- [Support](#)
- [Trivia](#)
- [Merchandise](#)

[more](#)

## Documentation

- [FAQ](#)
- [Tutorials](#)
- [Migration](#)
- [Videos](#)

[more](#)

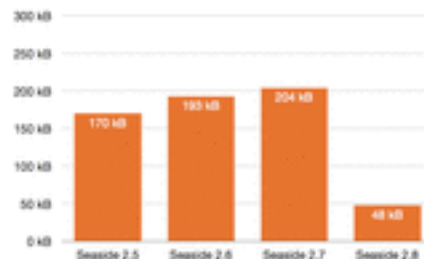
## Community

- [Weblogs](#)
- [Mailing Lists](#)
- [Development](#)
- [Contribute](#)
- [Merchandise](#)
- [Extensions](#)
- [Projects](#)

[more](#)

## Seaside 2.8

### Memory Requirements



## News

[\[Smalltalk Tidbits, Industry Rants\] Industry Misinterpretations 144: Children of Smalltalk](#) 12 July 2009

You'll have to listen to the entire podcast to understand where the title comes from :) This week ...

[London Geek Night](#) 10 July 2009

I have some pictures to share for people that missed the London Geek Nights with the title Seaside: ...

[Web Velocity released](#) 29 June 2009

Big news from Cincom on the Seaside mailing list today: they've made an evaluation version of their ...

[London](#) 23 June 2009

I'll be in London (UK) on Wednesday June 24 for 10 days or so. If anyone around there wants to meet ...

[Seaside 2.8.4 and Pharo](#) 5 June 2009

We just announced Seaside 2.8.4, the fourth maintenance release for Seaside 2.8. Again this release ...

[more](#)

## download



Seaside is a free and [Open Source™](#) web application framework distributed under the [MIT License](#).

Seaside is available on the following Smalltalk platforms:

- [Pharo Smalltalk \(download\)](#)
- [Cincom Smalltalk](#)
- [Dolphin Smalltalk](#)
- [GemStone Smalltalk](#)
- [GNU Smalltalk](#)
- [VA Smalltalk](#)

[more](#)



# pier

Pier is a content management system that is light, flexible and free. It is light as in double click and go ([download it](#)). It is flexible as in make it be what you want ([learn more](#)). It is free as in freedom ([MIT license](#)).

Pier 1.2

11 July 2009

Pier 1.2 is now available.

What's new: \* Mature value links (see Pier syntax for more details) \* ...

July Pier sprint

11 July 2009

Yesterday, Lukas and me spent an intense afternoon working on Pier. We focused on closing the open ...

Pier sprint

5 April 2009

Pier-session.jpg Yesterday, Lukas and me sprinted intensively through Pier. It was quite exciting....

[Read more blog entries ...](#)



# iPhone







**GEMSTONE**

**Seaside under GLASS**

GemStone • Linux • Apache • Seaside • Smalltalk

**Smalltalk with OO-Database**

**Pharo is the IDE**

# Companies

netstyle.ch

cmsbox.com

Pinesoft

Smallworks

Agilitic.be

Inceptive.be

GemStone

SW GmbH

2Denker

...



# Universities

Annecy

Bruxelles

Lugano

...

Bern

Douai

Lille

Santiago



# Getting started

Model

Tools

Syntax

# A Simple and Pure Model

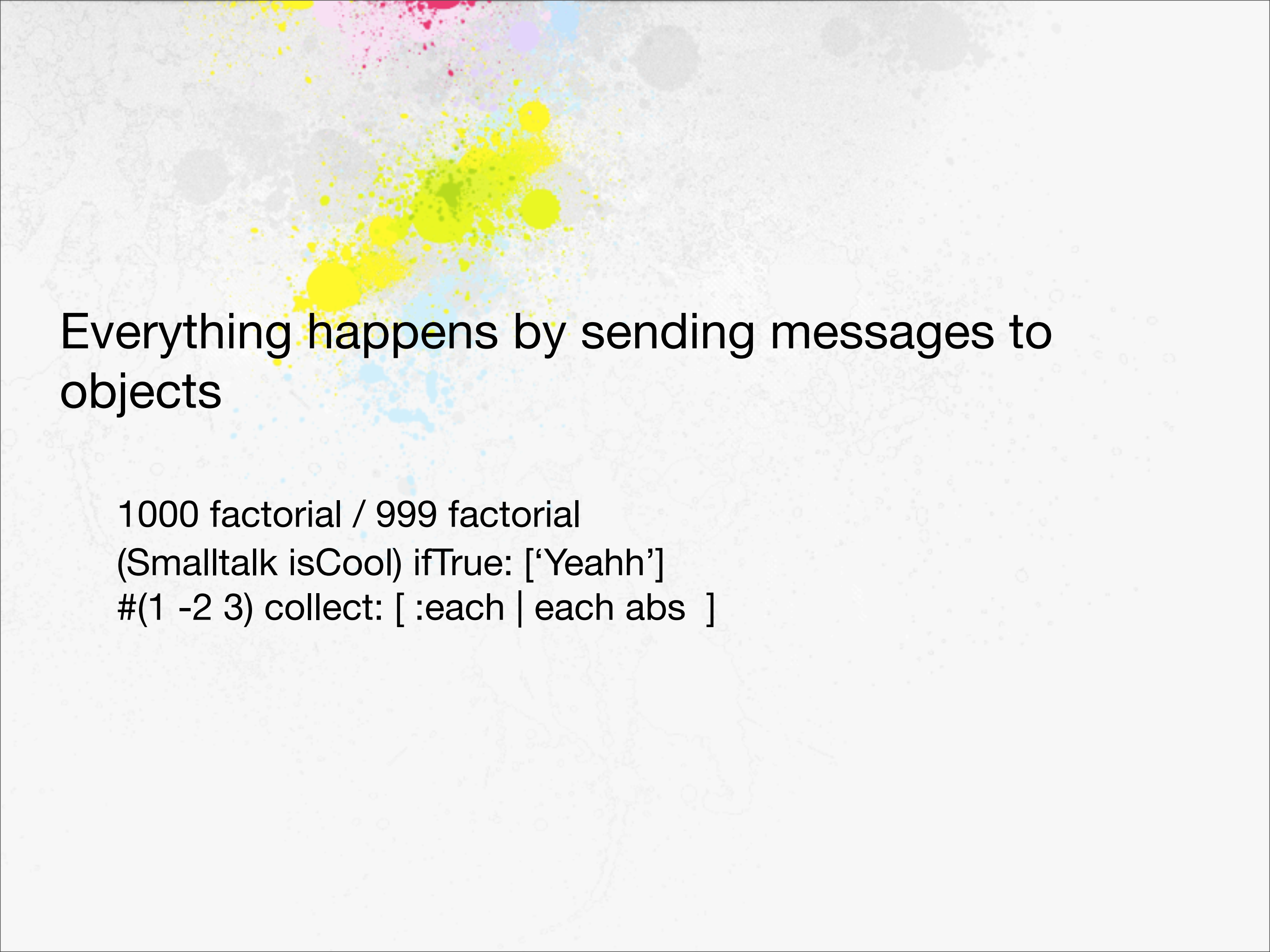
Everything is an object (instance of a class)

Public methods

Protected attributes

Single inheritance





Everything happens by sending messages to  
objects

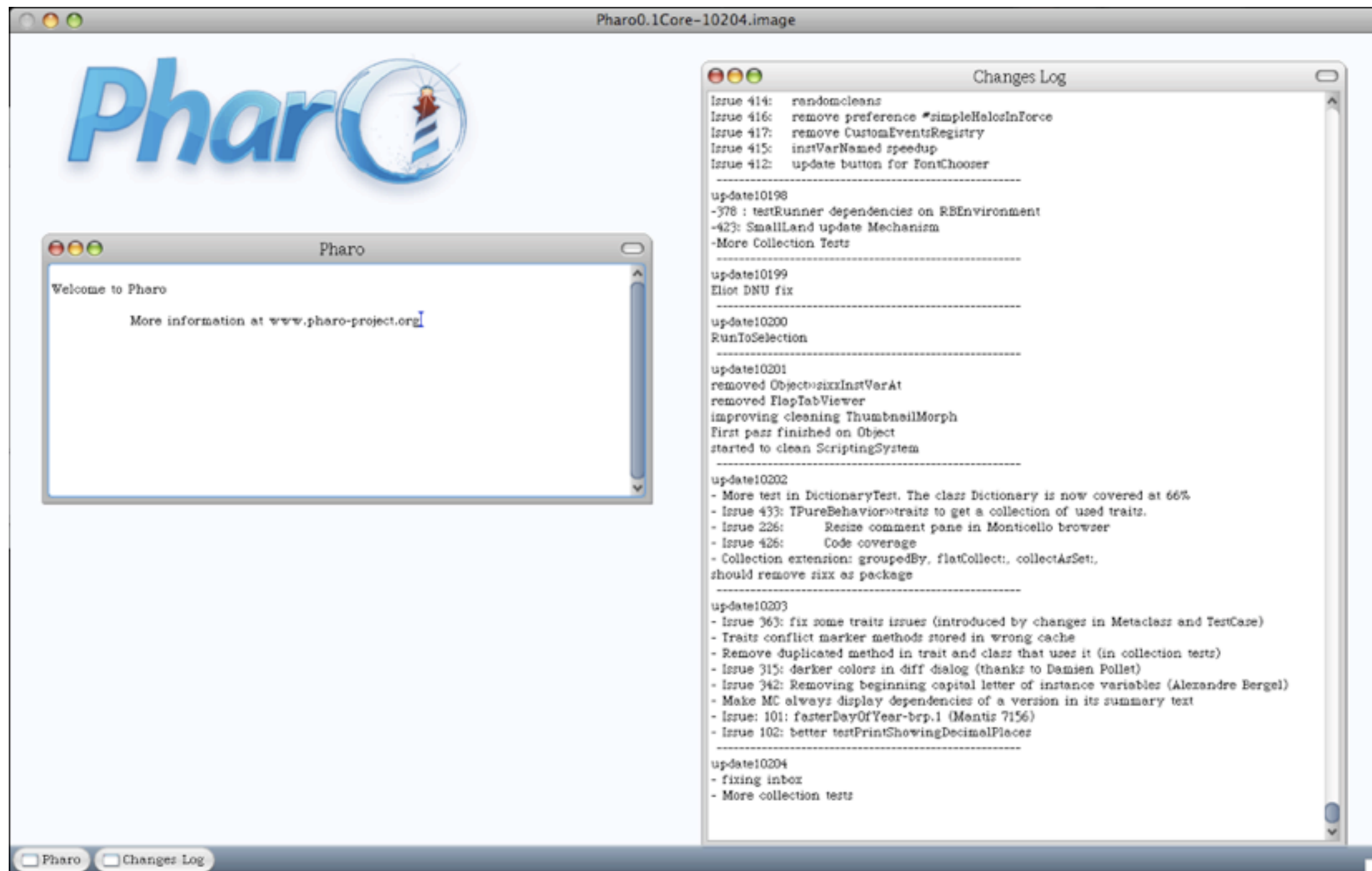
1000 factorial / 999 factorial

(Smalltalk isCool) ifTrue: ['Yeahh']

#(1 -2 3) collect: [ :each | each abs ]



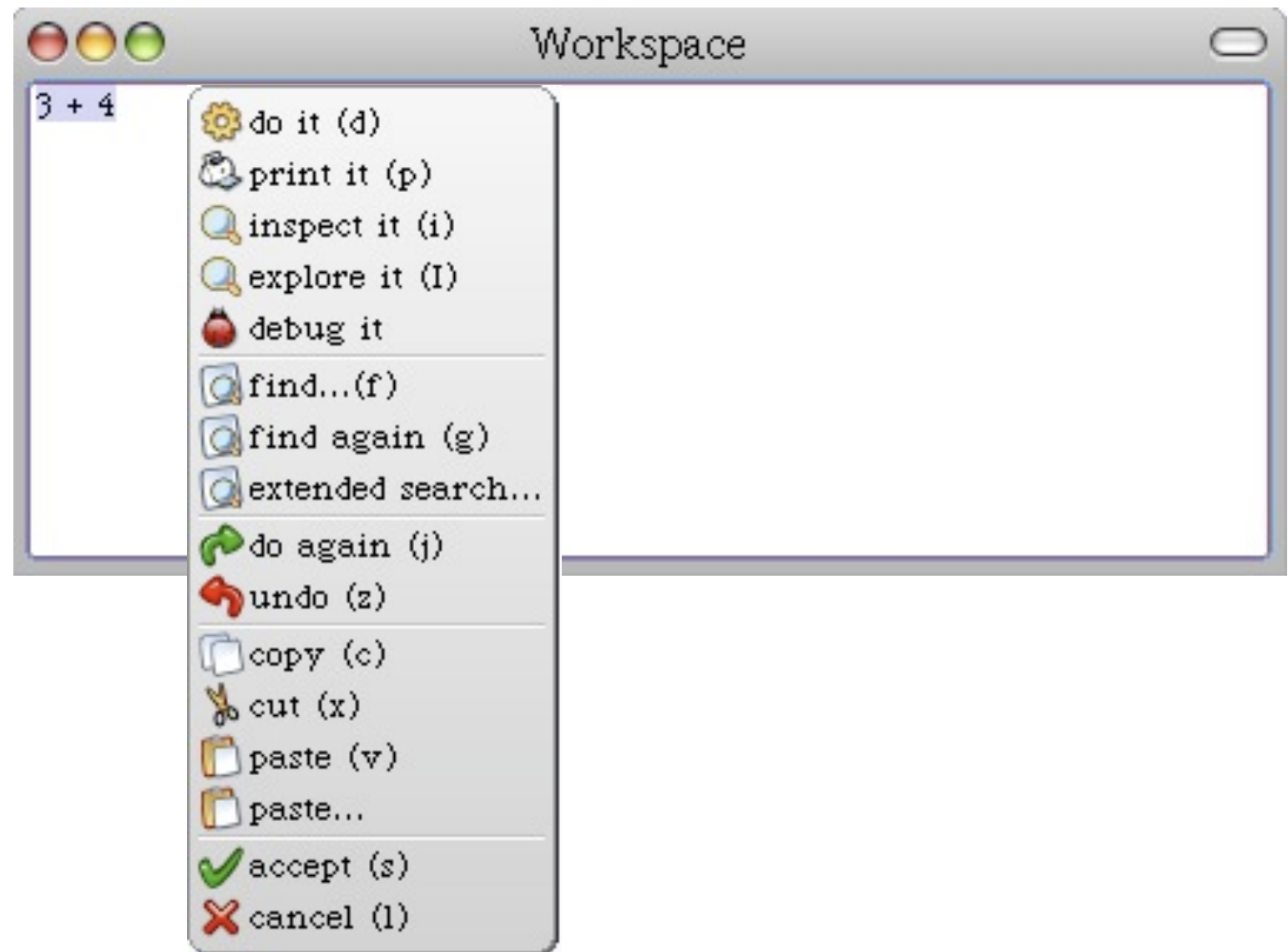
# Running Pharo



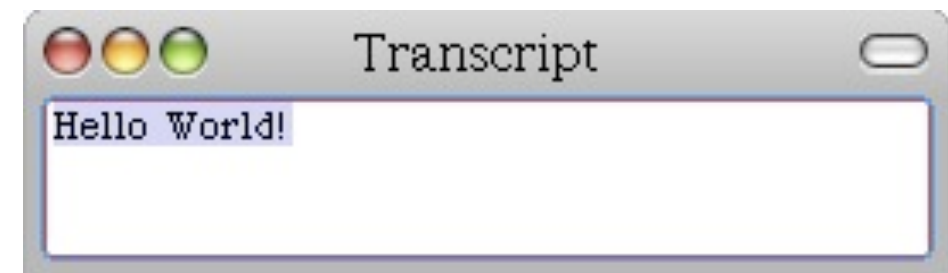
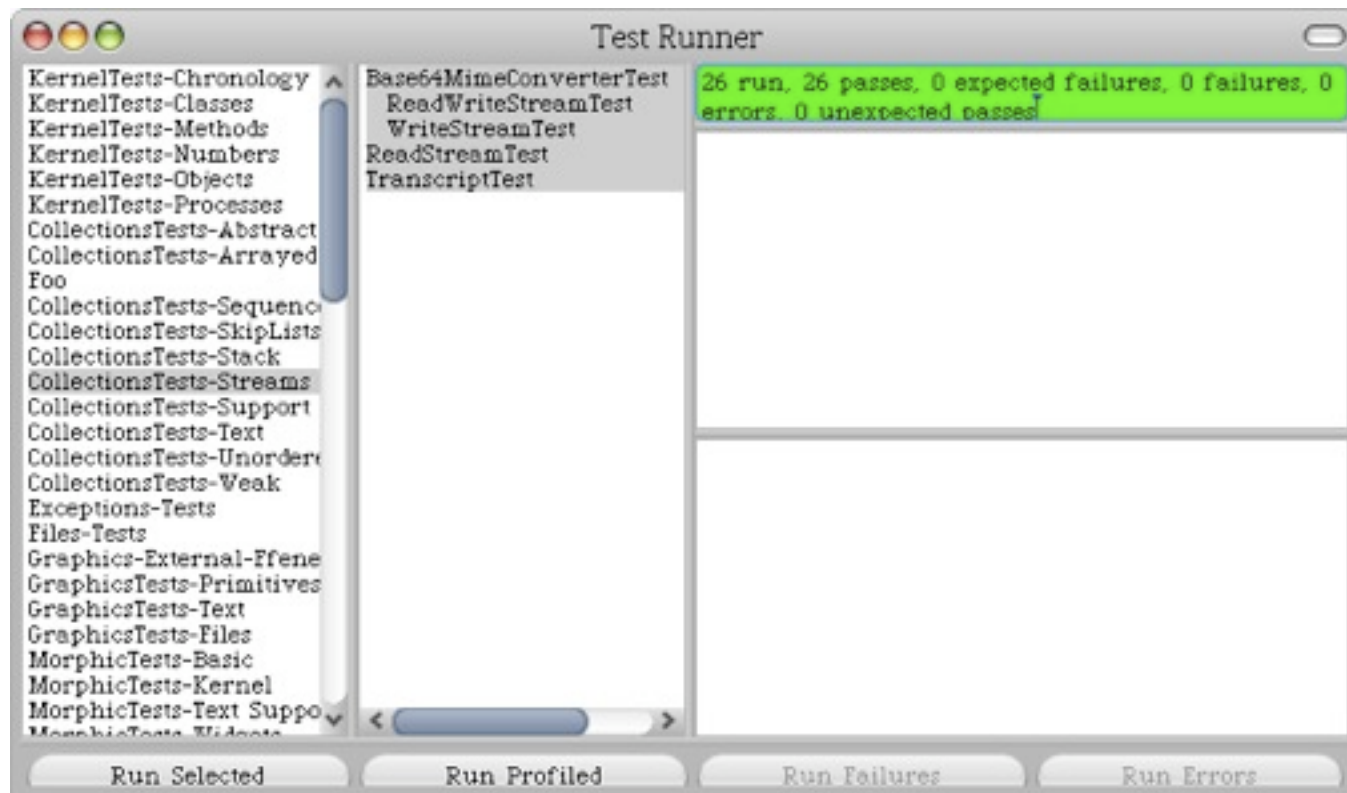
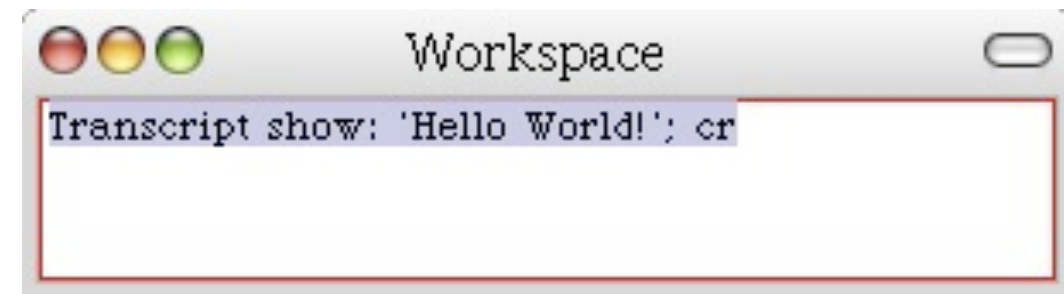
# Do it, print it

---

You can evaluate  
any expression  
anywhere  
in Pharo

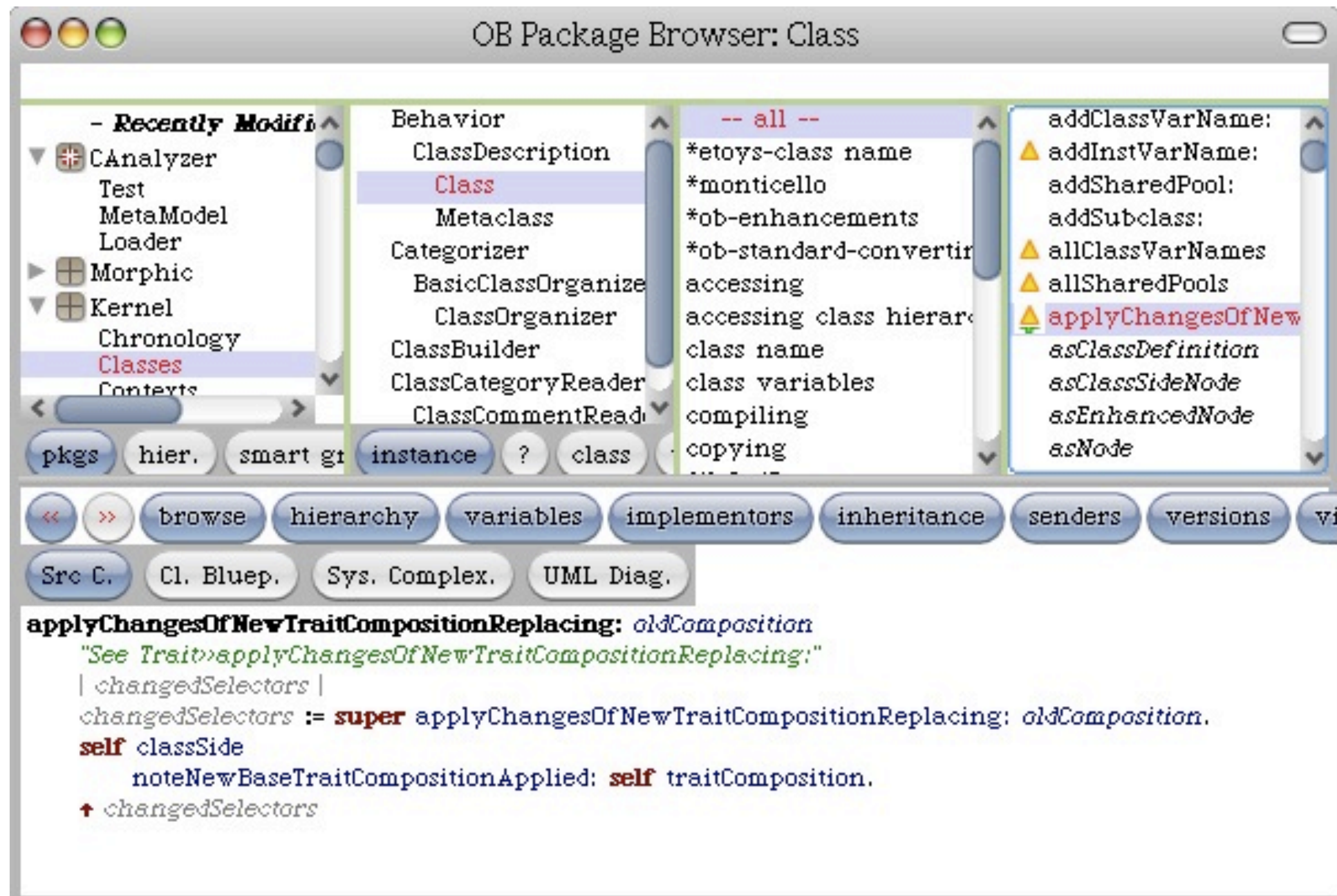


# Standard development tools

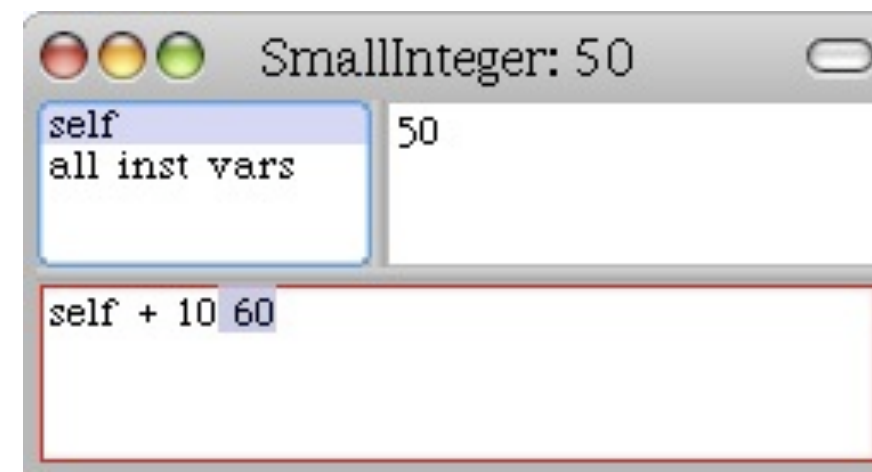
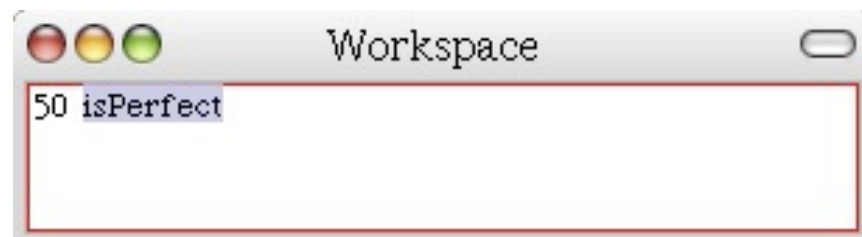




# Standard development tools



# Debugger, explorer, inspector





Syntax in a nutshell



# 3 kinds of messages

---

Unary messages

```
5 factorial  
Transcript cr
```

Binary messages

```
3 + 4
```

Keywords messages

```
3 raisedTo: 10 modulo: 5  
Transcript show: 'hello world'
```

# From Java to Smalltalk

```
postman.send(mail,recipient);
```

# Removing

```
postman.send(mail, recipient);
```



The background features a light gray, textured surface with faint, stylized outlines of continents. Overlaid on this are numerous colorful splatters and dots in shades of yellow, blue, pink, and purple, primarily concentrated in the upper left quadrant.

# Removing unnecessary

## **postman send mail recipient**

**But without losing  
information**

**postman send mail **to** recipient**

The background features a light gray, textured surface with various colorful splatters in shades of yellow, blue, pink, and purple. A faint, light-colored map of the African continent is visible in the lower half of the image.

**postman **send:** mail **to:** recipient**

**postman.send(mail,recipient);**



# ***Precedence***

(Msg) > Unary > Binary > Keywords

from left to right

No mathematical precedence

**2 + 3 squared**

$2 + 3$  squared

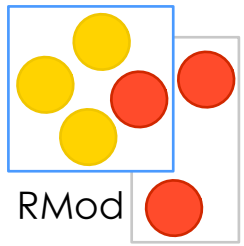
$> 2 + 9$



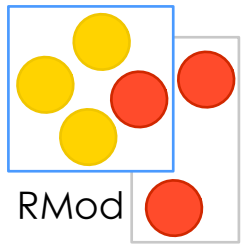
$2 + 3$  squared

$> 2 + 9$

$> 11$

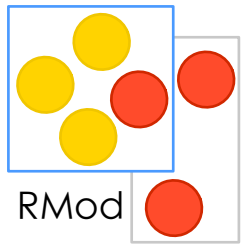


Color gray - Color white = Color black

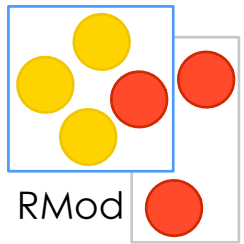


Color gray - Color white = Color black





Color gray - Color white = Color black  
> aColor = Color black



**Color gray - Color white = Color black**

**> aColor = Color black**

**> true**

# Statement and cascades

---

Temporary variables

Statement

```
| p pen |  
p := 100@100.  
pen := Pen new.  
pen up.  
pen goto: p; down; goto: p+p
```

Cascade



# Block Closures: aka Function

$$\text{fct}(x) = x * x + x$$

|fct|

fct:= [**x** |  $x * x + x$ ].

# Function Application

fct (2) = 6

fct (20) = 420

fct value: 2

> 6

fct value: 20

> 420

**[:x | x \* x + x] value: 2**

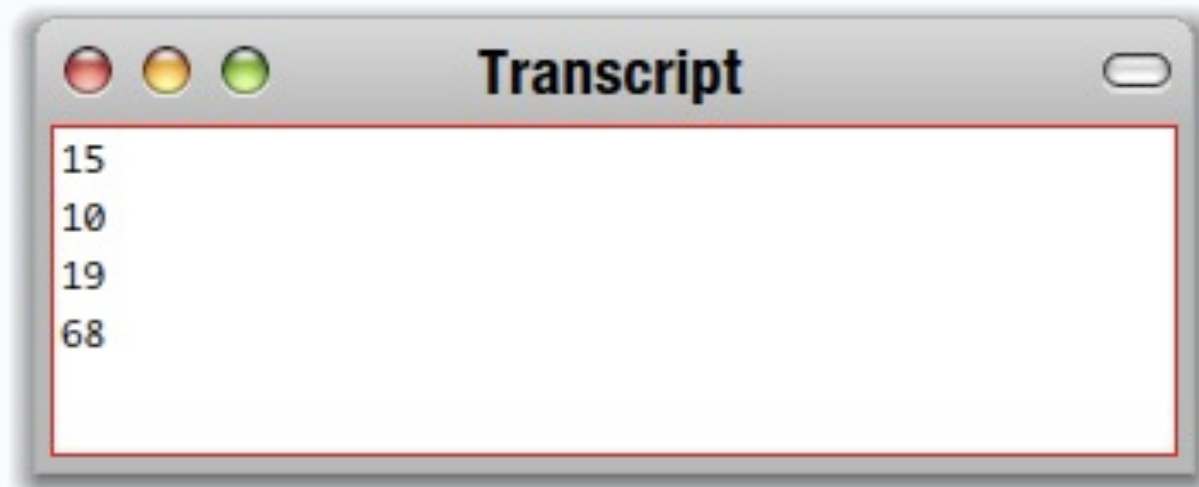
**>6**

**[:x | x \* x + x] value: 20**

**>420**

```
#(15 10 19 68) do:  
[:i | Transcript show: i ; cr ]
```

```
#(15 10 19 68) do:  
[ :i | Transcript show:i ; cr ]
```



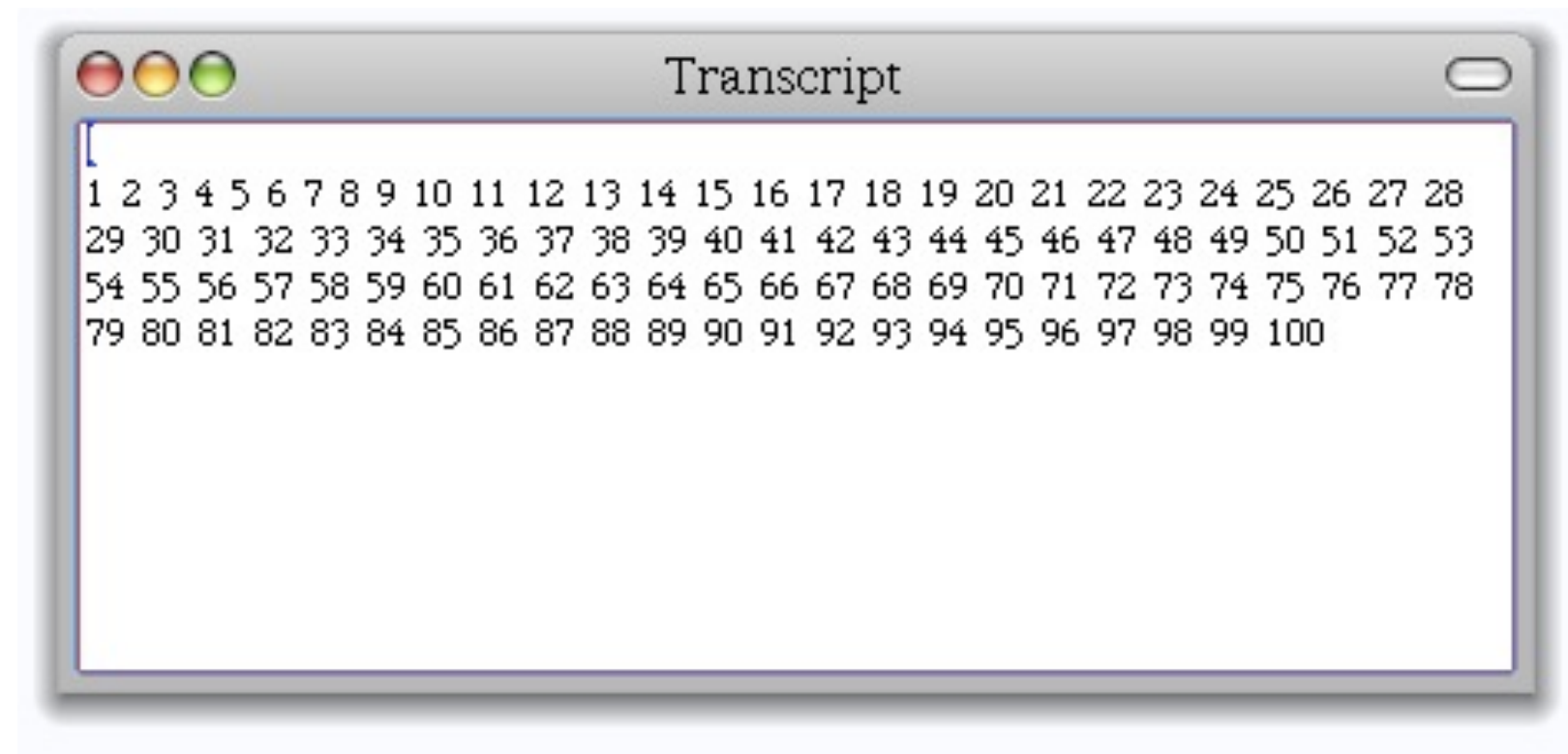


**l to: 100 do:**

**[ :i | Transcript show: i ; space]**

**1 to: 100 do:**

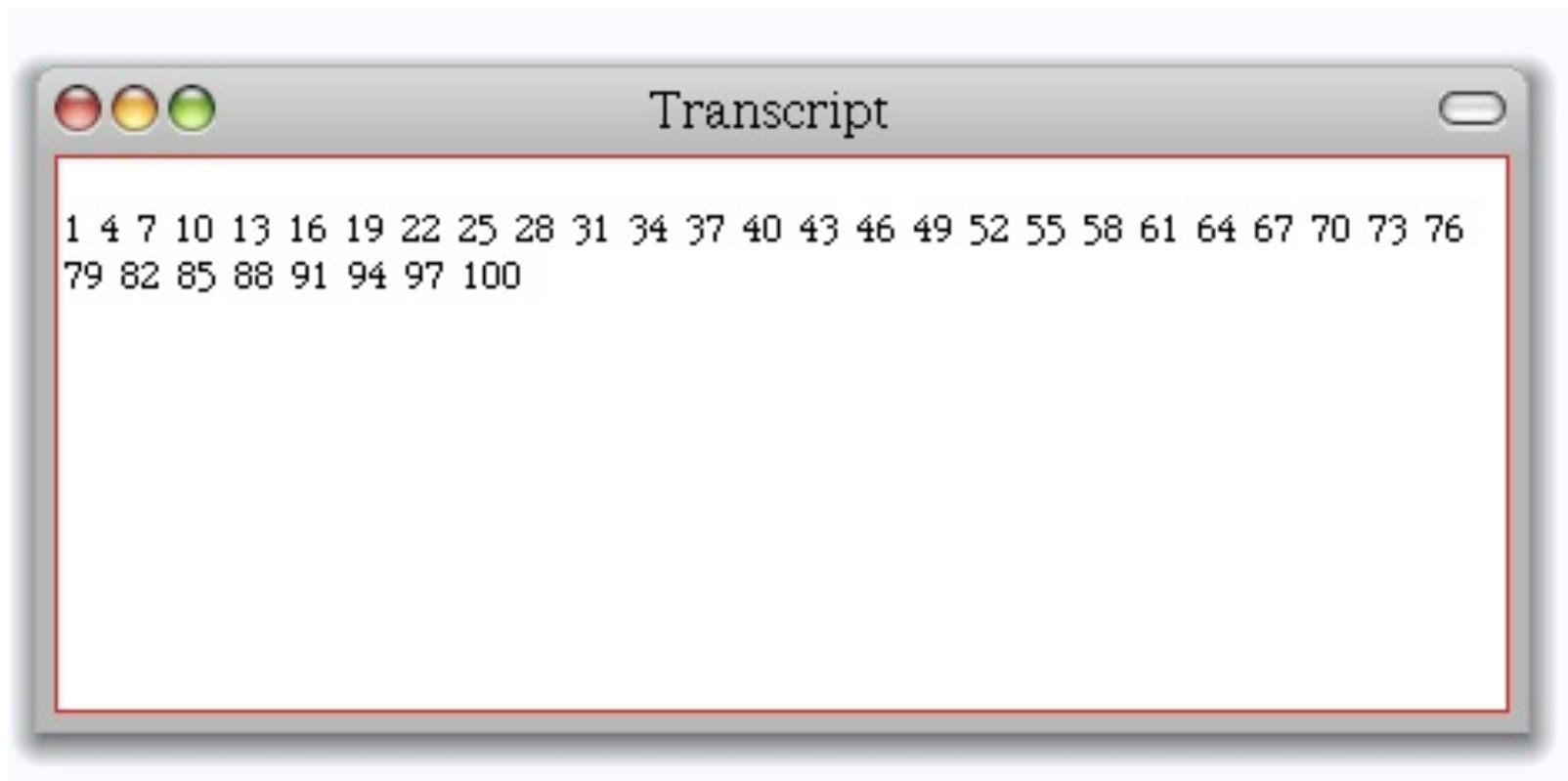
**[ :i | Transcript show: i ; space]**



```
l to: 100 by: 3 do:  
  [ :i | Transcript show: i ; space]
```

**l to: 100 by: 3 do:**

**[ :i | Transcript show: i ; space]**





# A typical method in Point

---

Method name

Argument

Comment

```
<= aPoint
```

```
"Answer whether the receiver is neither  
below nor to the right of aPoint."
```

```
^ x <= aPoint x and: [y <= aPoint y]
```

Return

Instance variable

Binary message

Keyword message

Block

```
(2@3) <= (5@6)
```

```
true
```

# Creating classes

---

Send a message to a class (!)

```
Number subclass: #Complex  
instanceVariableNames: 'real imaginary'  
...  
category: 'ComplexNumbers'
```

# Past....

Started with Squeak Smalltalk

- + *Major Cleanups* (MVC, eToys)
- + *New UI Look / TrueType*
- + *Tools*
- + *Block Closures*
- + *Lots of bugfixes and small improvements*
- + *Preferences clean up*
- + ***MIT license clean***



**Update ~1200 Bug-reports closed**

**496 Updates (1.0)**

**61 (1.1 unstable)**

**Release Candidate: October 2009 ;)**



The background features a light gray, textured surface with a faint world map. Overlaid on this are several clusters of colorful splatters in shades of yellow, green, blue, pink, and purple, primarily concentrated in the upper left quadrant. The word "Future" is centered in a bold, black, sans-serif font.

**Future**



**...cleaner**

**started to run SmallLint... and fix**

The background features a light gray world map with a thin white outline. Overlaid on the map are several clusters of colorful splatters in shades of yellow, cyan, magenta, and gray, primarily concentrated in the upper-left quadrant.

**...smaller**

**deployment image is 7 MB**



The background features a light gray, textured surface with a faint, stylized map of Europe. Overlaid on this are various colorful splatters and dots in shades of yellow, green, blue, pink, and purple, primarily concentrated in the upper left quadrant. The text "...faster" is centered in a bold, black, sans-serif font.

**...faster**



# What we dream about

A flexible infrastructure to be able to  
reinvent itself

Better tools

next generation refactoring

Better infrastructure

New compilers

First class packages

Minimal core

Integration Server...

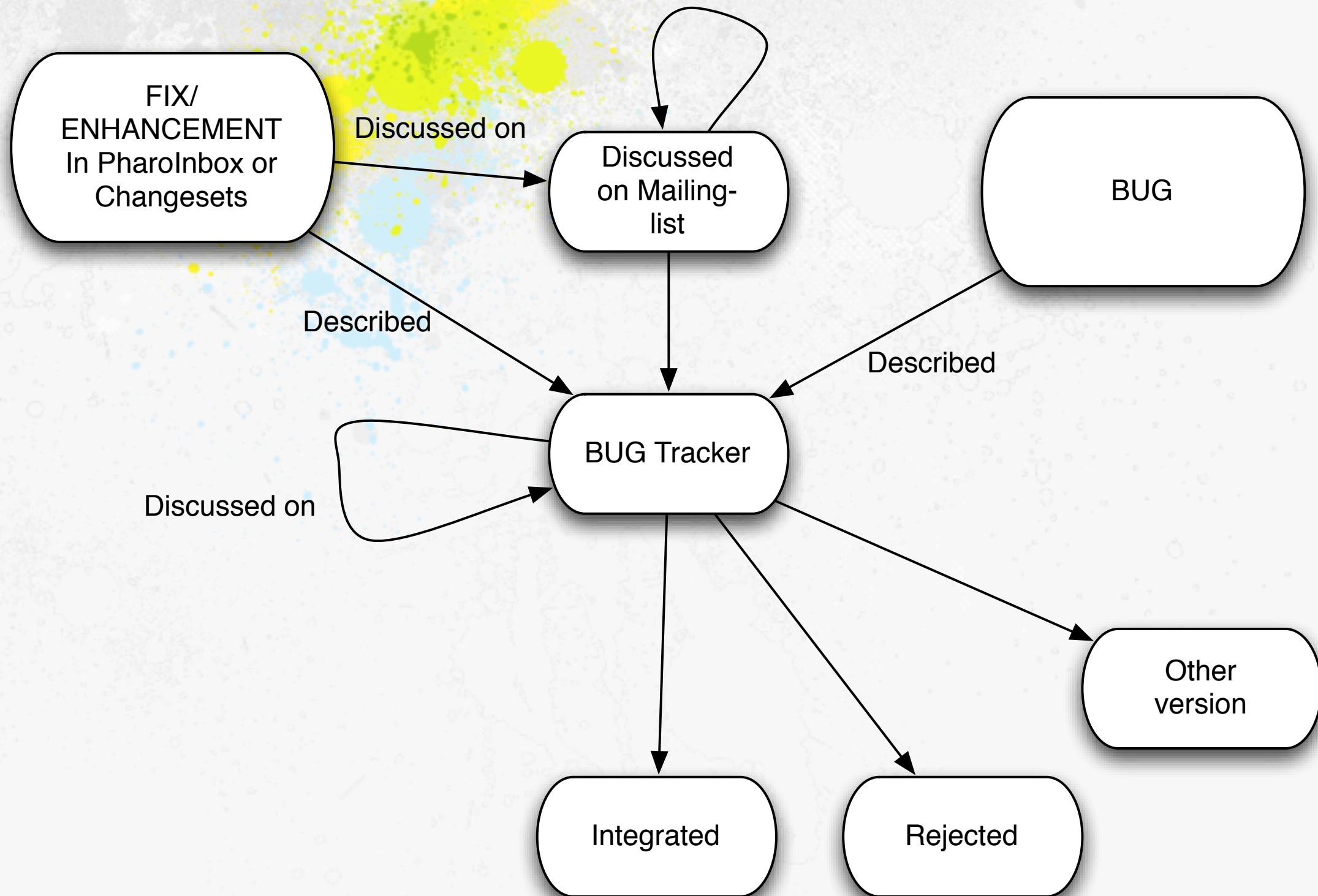
***So that people can  
invent their future***

# Everybody can help

Reporting bugs  
Confirming bugs  
Writing tests  
Writing examples  
Writing comments  
Simple contributing fixes  
Deep discussion...



# Process



# Pharo Sprints

May 2008 Bern

July 2009 Bern

October 2009 Lille

November 2009 Buenos Aires

more in the future...



# Books

## 2nd Volume in preparation



Pharo is a modern open-source development environment for the classic Smalltalk-80 programming language. Despite being the first purely object-oriented language and environment, Smalltalk is in many ways still far ahead of its successors in promoting a vision of an environment where everything is an object, and anything can change at run-time.

Pharo by Example, intended for both students and developers, will guide you gently through the Pharo language and environment by means of a series of examples and exercises.

This book is made available under the Creative Commons Attribution-ShareAlike 3.0 license. You can either download the PDF for free, or you can buy a softcover copy from lulu.com.

Additional material is available from Pharo web site at [www.pharo-project.org](http://www.pharo-project.org).

**Square Bracket Associates**

ISBN 978-3-9523341-0-2



Black • Ducasse • Nierstrasz • Pollet



Andrew P. Black, Stéphane Ducasse, Oscar Nierstrasz, Damien Pollet  
with Damien Cassou and Marcus Denker



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martin von loewis  
Juan Vuletich  
Steven Wirts  
Hernan Wilkinson



# Join Us!

Creating good energy, software quality,  
learning and having fun

**<http://pharo-project.org>**